

Part 4: The Marvel Era (2)

Tuesday, 18 March 2008

1988

Sierra Gordo's General Villavaca breaks away from the provisional government and starts his own rebel faction, fighting against both the provisional government (backed by Cobra) and the counter-revolutionaries (backed by the United States). He gains the support of the army and many of Sierra Gordo's citizens.

After rioters storm the U.S. embassy in Sierra Gordo's capital, Rio Lindo, the state department decides to recall its ambassador, Winthrop. Shortly before G.I. JOE #69. Newly-assigned members of the G.I. Joe team include Crazy Legs, Sneak Peek, Wild Card, Skidmark, Windmill, Ghost rider and Rumbler. Prior to their first appearances in the following issues. "Turnabout" (SM 10) "Into the Breach" (GI 69)

"Fair Trade" (GI 70)

"Bailout" (GI 71) "Sheep's Clothing" (SM 11)

"Airshow" (SM 12)

"Washout" (SM 13) "Stiletto" (GI 72)

"Divided We Fall" (GI 73)

"Alliance of Convenience" (GI 74)

"In From the Cold" (SM 14)

"...And Into the Fire!" (SM 15) "Holding Actions!" (GI 75)

"All's Fair" (GI 76)

"Aftershocks" (GI 77)

"Payback!" (GI 78) Charbroil, Hardball, Hit & Run, Muskrat and Shockwave are assigned to the G.I. Joe team. Prior to their first appearances in the following issues. "Dreadnoks Rule!" (GI 79)

"Rolling Thunder" (GI 80) "Tight Circle" (SM 16) "Plots and Tracts" (GI 81)

"Weeding Out" (GI 82) Budo, Lightfoot and Repeater join the G.I. Joe team. Following G.I. JOE #82. "Extraction" (SM 18)

"Getting There" (SM 19) "Roadpig" (GI 83) "All In a Night's Work!" (SM 17) 1989

"Converging Destinies" (GI 84)

"SFX" (GI 85)

"Snow Blind" (SM 20) Scoop and Spearhead & Max are assigned to the G.I. Joe team. Prior to their first appearances in the following issues. "The Lower Depths" (SM 21) "...Not Fade Away!" (GI 86) "Decisions" (SM 22) "Assault on Castle Destro" (GI 87) "Scoop" (SM 23) "Python Patrol" (GI 88) "Ladies' Day" (SM 24) Backblast, Dogfight and Long Range join the G.I. Joe team. Prior to their first appearances in the following issues. "Mean Dog!" (GI 89)

"Recurring Themes" (GI 90) "Forced Play" (SM 25) "No Simple Solutions" (GI 91) "Passing of the Guard" (SM 26)

"Thunderclap" (GI 92)

"Mexican Holiday" (SM 27)

"Condor" (SM 28) "Taking the Plunge" (GI 93)

The Snake-Eyes Trilogy:

"Part 1: Warrior Reborn!" (GI 94)

"Part 2: No Turning Back!" (GI 95)

"Part 3: No Surrender!" (GI 96)

"What Goes Around Comes Around..." (GI 97) 1990

Hot-Seat, Steam Roller and Stretcher join the G.I. Joe team. Prior to their first appearances in the following issues. "He's Back!" (GI 98)

"Calm Before the Storm" (GI 99)

"Seeds of Empire" (GI 100)

"The New Guard" (GI 101)

"What Did He Say?" (GI 102)

"The Amazing Welkin" (GI 103)

"Hero of the People" (GI 104)

"Hidden Aces" (GI 105)

"I Lift My Lamp" (GI 106) Ambush, Cool Breeze, Countdown, Dee-Jay, Rampart, Recoil and Salvo join the G.I. Joe team. Prior to their first appearances in the following issues. "Enter the Night Creepers" (GI 107)

"Apparent Conclusions" (GI 108)

"Death in the Desert" (GI 109) 1991 "Escalator to Armageddon" (GI 110).

"Probe and Feint" (GI 111).

"Who's the Hero?" (GI 112).

"Previous Agreement" (GI 113).

"Metal-Head!" (GI 114).

"Counting Coup!" (GI 115) The G.I. Joe Ninja Force is created, including new Joes Dojo, Nunchuk and T'Jbang Prior to their first appearances in the following issues. "Destro Must Die!" (GI 116)

"Escape from Castle Destro!" (GI 117)

"Deceptions & Diversions" (GI 118)

"Double Trouble" (GI 119)

<http://www.myuselessknowledge.com/joe>

"Return to the Silent Castle" (GI 120)
"Slice & Dice & Everything Nice" (GI 121) 1992"Transformer!" (GI 122)
"Shots in the Dark!" (GI 123)
"Triptych!" (GI 124)
"Diptych!" (GI 125)
"Firefly!" (GI 126)
"Playing With the Big Boys!" (GI 127)
"Winds of Change!" (GI 128)
"Standoff" (GI 129)
"Point and Counterpoint!" (GI 130)
"Last Stand" (GI 131)
"Bump in the Night" (GI 132)
"Recon By Fire!" (GI 133) 1993
"Throw Down in the Citadel!" (GI 134)
"Ninjas own the Night!" (GI 135)
"Reversals and Betrayals!" (GI 136)
"Dark Island" (GI 143) - Frame story "The Traitor Strikes!" (GI 137)
"Unfoldings!" (GI 138)
"Realignments" (GI 139)
"Goin' South" (GI 140)
"Sucker Punch" (GI 141)
"Final Transformations" (GI 142) "All or Nothing" (Transformers: Generation 2 #2) "Snake-Eyes The Tale Untold" (GI 144) -
Frame story
"Threads and Resolutions" (GI 145)
1994
"Immovable Objects" (GI 146).
"Oblivion Express!" (GI 147).
"Irresistible Forces" (GI 148).
"Heroes and Medals and Things" (GI 149).
"Slam Dance in the Cyber-Castle!" (GI 150).
"Cobra Renewed" (GI 151)
"...Just Fade Away" (GI 152) - Frame story "Shadow of the B.A.T." (GI 153) "Flying the Unfriendly Skies" (GI 154) With
Cobra activities seemingly limited to eastern Europe, the military stages a fake break-up of the G.I. Joe team hoping to
bait Cobra into a position where they can be stopped. "Reinstated!, Part 4 " (v2 #5), "A Letter From Snake-Eyes" (GI
155) "A Letter From Snake-Eyes" (GI 155)
Sean Collins, stepson of Wade Collins (aka Fred II) enlists in the U.S. Army and goes through basic training at Fort
Leonard Wood. Master & Apprentice #1. Ninjas Nunchuk and T'jbang begin training a young woman named Ophelia
Gabriel, hoping that she will one day carry on the legacy of the Arashikage clan. Two years before Master & Apprentice
#1.